

# **Green Biker Dude Instruction Manual**

## **Recommended-Minimum System Requirements**

- Windows XP / Vista
- 1.73 GHz CPU
- 256 MB Video Card (ATI is recommended for best graphics performance)
- 1.00 GB RAM

## **Controls**

See Controls from the game's title menu for default and system controls.

Both keyboard and gamepad are usable and customizable for both Player 1 and Player 2, but note that Player 1 has complete pause and menu control except for during the customization process for Player 2.

If a single gamepad is plugged into Port 1 or Port 2, both Player 1 and Player 2 can use either; however note that if both Ports contain gamepads, Player 1 will use Port 1 and Player 2 use Port 2, so keep that in mind when customizing.

## **Game Modes**

### Main (Story)

Play through the 4 tracks in order ending with a boss battle. The objective is to gain score, which is done by shooting enemies, grabbing the [P] capsules, and reaching the goal. You can submit your score to the Global Records after completing the game, or by selecting "Quit" from the pause menu (if score is 5000 or higher). From the title menu you can select to play this mode in either Normal or Easy, the only difference being that Easy provides additional platforms over pits.

### Time Attack

Select a track and race for better times. Enemies and [P] capsules are absent in this mode to allow for better speed. You can submit your time to the Global Records after completing a track.

### VS

Select a track and race against a friend locally.

## **Playing Tips**

-You gain additional jump height by riding off the end of a ramp. Using full speed up a ramp is at times required to clear a wide pit.

-Going slow is more cautious and can help to destroy enemies, but be wary of jumps that require full speed.

-In order to gain points for destroying an enemy you must shoot it; crashing into it gives nothing.

-Point values are as follows:

Armor Soldier	= 200
Jammer T	= 300
Utuboros Scrap	= 400
Road Rider	= 500
Point Capsules	= 500
Goal	= 10000
Boss	= 20000
Extra Time	= 10 per Second